Karim Ibrahim

Student

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- in www.linkedin.com/in/karim-khaled-ibrahim
- 🔗 Online Resume
  https://karimibr.github.io/Resume/

🪪 PROFILE

I am an IT student at Artesis Plantijn university college

🌐 LANGUAGES

Dutch	● ● ● ● ●
Arabic	● ● ● ● ●
English	● ● ● ● ○

💼 PROFESSIONAL EXPERIENCE

BEEGO
IT consultant
09/2023 – present | Antwerp, Belgium
Help people of any age with any IT or computer related questions or problems
- At home help
- Digipoints where people can come and ask questions

🧠 SKILLS

Java	● ● ● ● ○
HTML	● ● ● ● ○
C#	● ● ● ● ○
Angular	● ● ● ● ○
Javascript	● ● ● ○ ○
CSS	● ● ● ● ○
MYSQL	● ● ● ○ ○

🎓 EDUCATION

First year of highschool
Salaam Language School
09/2015 – 06/2016 | Luxor, Egypt

Economy and Science
GO Atheneum Deurne ⧉
09/2016 – 06/2021 | Antwerp, Belgium

IT-Software
Artesis Plantijn university college ⧉
09/2021 – present | Antwerp, Belgium

📁 PROJECTS

Customer Portal For Steelduxx
Track and trace website
01/2024 – present
I worked in a group to develop a website for tracking orders and their live locations, creating new orders, registering accounts, obtaining admin approval for accounts and orders, and ensuring overall security. The project was built using Angular, Spring Boot Java, and a MySQL server.
Skills used: Java, MYSQL, Angular

Cardiff international project
04/2024 – 04/2024

We worked on an international project to develop a prototype for a healthcare app. This app is designed to assist support workers in tracking the individuals they care for. It also allows the families of these individuals to monitor the care their relatives are receiving. The app enables caretakers to plan the entire day and track various aspects such as food intake, sleep, medication, and report any incidents.

Skills used: Teamwork, Researching, Presenting

Mobile App Tennis Match Finder
02/2024 – present
I worked on an app that allows users to register and log in, search for matches in specific fields, and join matches on specific dates. Users can create matches, invite others to join, or join random public matches. We used Firebase as our database.

Skills used: Flutter.

VR and AI project
01/2024 – present
I worked on a VR game project where we developed a racing game. We also trained an AI for the other racers in the game using ML agents.

Skills used: Unity, C#.